**Red Light / Green Light Game Instructions**

**Steps:**

1. Plug in Light/Game and turn on main power located on chord on rear of unit.
2. Adjust switches on back of lamps adjoining section (located at midsection of overall light/game) to “Steady/Game” Setting, so that all lamps have full, continuous illumination. [*All Lamps should now be on*]
3. Plug in Game controller into Main Game Unit located in the base.
4. Make sure the controller switch is in the “**Reset**” position.
5. Choose which game you would like to play on Main Game Unit located in the base. (Game 1/2)
   1. Game 1 – Holding down buttons while in Green Light mode will accrue points toward winning. [*Game based on stationary controller use*]
   2. Game 2 – First Person to hit their button wins [*Game Based on running across a room to hit the button before the other player hits their button*]
6. Turn on Main Game Unit (Green LED will illuminate), the lights should begin to alternate between **RED** and **GREEN**. *This is the holding pattern before game begins.*
7. When ready, flip game controller switch to “**Play**”
   1. The **RED** lights will flash a “1, 2, 3, GO!” pattern; When the light changes to **GREEN**, the game has begun.
   2. Play game as you would normally play Red Light / Green Light
8. If a player wins/loses, the winning player will have the **Yellow** light flash to indicate the winning point.
9. Flip Game Controller switch back to “**Reset**”.
   1. The **Yellow** light will flash on the players column for the number of wins they currently have.
   2. The unit will then return to the alternating **RED** and **GREEN** holding pattern.
10. Flip Game Controller switch to “**Play**” to start the next round and begin the countdown.
11. When finished playing:
    1. Turn off Main Game Unit power. (Green LED will de-luminate)
    2. Unplug Game Controller and return into the base.
    3. Return switches on back of lamps to the “Cycle” Setting
    4. Turn off Main Lamp power switch